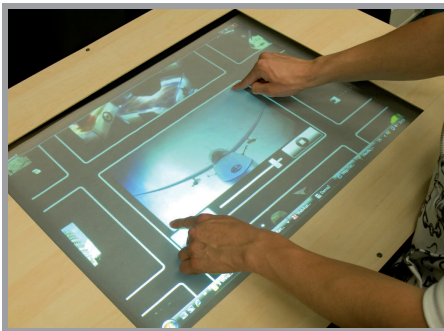




## Research

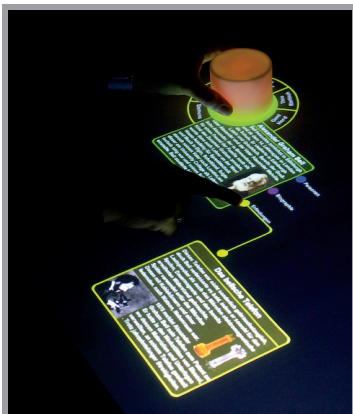
### Multi-Touch.interaction



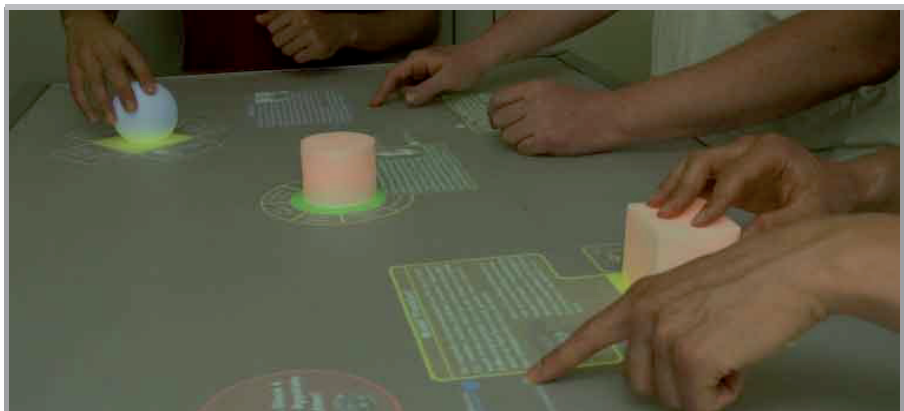
### Multi-Device.interaction



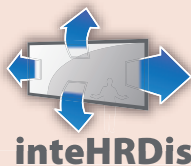
### Token.interaction



### Collaborative.interaction



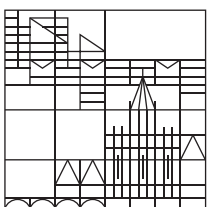
## Projects



The design and evaluation of novel input devices and interaction techniques, in particular for large, high-resolution displays, are the main aims of the project inteHRDis.



This project's scope embraces the combination of virtual and physical museums to enhance the visitor's experience by focusing on innovative interaction techniques, information design and mediation strategies.



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